



WOODINVILLE LITTLE LEAGUE PLAYER EVALUATION PROCESS FOR BASEBALL and SOFTBALL

The Woodinville LL Evaluation process is intended to assess each player's ability so they are placed in a level that is safe for them to play in and inside information for coaches to make balanced teams ([see WLL Draft process for more details](#)). This applies to players that are Little League Age 9 through 12 years for the upcoming Little League season. Baseball players that are Little League Age 8 years will also be invited to a player evaluation for assessment.

Player evaluations is an annual little league activity. It is an important part of the team formation/draft process to help us achieve WLL's objectives of placing players at the appropriate skill level (division), achieving balanced teams, and compliance with Little League International rules. It also helps create a memorable, fun, and fair playing environment for all players. For clarity, player evaluations are not a tryout -- ALL players are placed on a team regardless of skill level.

CONFIDENTIALITY

The scoring is to be kept completely confidential. Each evaluator is responsible for maintaining confidentiality of the score cards and materials. Completed score cards are to be collected and entered into the master list by the player agents and divisional VP only. Once the master list is compiled, it will be shared with team managers for formation of teams. Player Agents are responsible for maintaining the confidentiality of the master list document. Team managers are responsible for maintaining the confidentiality of the list they are provided for their divisional draft.

EVALUATORS

Evaluations will be filled out by team managers, player agents and divisional VPs, and/or other Board appointed evaluators.. There will be a minimum of three evaluators for each segment, with the exception of run time segment that only requires one evaluator. Additional Board members may be used to augment if there is not sufficient amount of team managers available.

SCORE CARDS

A score card is list of evaluation scores and pre-filled data. Each page will have player entries containing player name and age associated with a bib number. Each listing is alphabetically sorted by player's last name. There are four other fields that will be provided by either data collected from a pre-evaluation survey or filled in by the Player check-in agent as players arrive.

A set of score cards will be generated by player agents with assistance from the divisional VP and provided to each evaluator and check-in agent. Each evaluator will also be provided a copy of the score card details to use as a guideline for selecting a score. Evaluators will then highlight or circle player scores as players filter through the evaluation segments.

SCHEDULING

Player agents will place players in time segments, primarily grouped by similar little league age. Each time slot will allot for a buffer time to allow evaluators to add any final comments and prepare for next group. They will then manage communication with the players for their assigned evaluation date.

EVALUATION DAY VOLUNTEER REQUIREMENTS

In order to move the players through the segments smoothly and safely, the following agents are required:

Agent Position	# Required	Description
Player Check-in	1 - 2	Checks in players, gathers pre-filled data, provides them with a bib # associated with the sheet, directs them to the warm up area
Stretching	1	Manages group through stretches and breaking into pairs to warm up their arm
Hit segment \ catching pitcher	3 rotating	Throws pitches during hit segment. Throws to catchers during catching segment. Throws pop up for catchers, catches throw down to second.
Segment group manager	1	Gathers group from warm up area, guides them to each segment. Provides instruction, breaks into lines, and guides players where to go when finishing each segment section.
Fielding	2	Hits grounders and pop flies, optional catches from infield base, manages ball return, plays catch with 8 and lower aged players
Catcher (or target)	1	Catches pitches thrown during pitching segment

EVALUATION PROCESS

1. Players check in 20 minutes prior to time slot.
 - a. Provide preferred positions, parent volunteer options, bats, and throws fields (if not already provided)

2. Players are directed to a warm up area to stretch and warm up their arms, directed by a non-evaluating board member (or volunteer)

EVALUATION SEGMENTS

Segment	Reps	
Hitting	5-6	Hittable pitches
Fielding - Infield	3-4	Ground Balls at SS or 2B (with Throws to 1B)
Fielding - Outfield	2-3	Pop Flies at LF or RF (with Throws to 3B or 2B)
Base Running (Home to 1B)	1-2	60ft timed run (no sliding, run through 1B)
Pitching - Optional	3-4	Pitches
Catching- Optional	3-4	catchers from pitcher
	1-2	Timed throw down to second base

MAKE-UP EVALUATIONS

Players absent from the Player Evaluations day will be discussed by the Draft attendees AND agreed to an identified appropriate ranking or draft round. Draft attendees are expected to share what each knows about the absent players.

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Players returning to WLL – Draft attendees will agree on appropriate ranking for each absent player.

Players new to WLL – Player Agent / VP will work with player to schedule a make-up evaluation at a school field (conducted by WLL Board member(s) prior to Draft).

COLLECTION OF CARDS

Once a card has been completed (all names) the card is given directly to a designated player agent to be placed into a folder. Check in agents will compile optional entries into one set and provided to the designated player agent at the end of evaluations. At the end of the day, the designated player agent will meet with all player agents and VP to divide out the score cards to be entered into a master list. One person will be responsible for creating the master list template in one drive and sending the link out for player agents and VP to enter in the scores. Each manager will have their score cards returned to them once the data has been entered into the master list.

SCORE COMPILATION AND DRAFT LISTS

While entering into the master list, scores with acceptable outliers will be normalized and averaged. Any entry with a high discrepancy will be marked and voted upon by evaluators at a later date. Once all card data is entered into the master list, if discrepancies are identified, a designated player agent will schedule and meet with evaluators to discuss the results and vote on any entries having a discrepancy. The master list link is not shared with anyone other than data Player agents and VP at this point.

Once all data is finalized, the player agents will subdivide into four lists, Majors Draft, Minors Draft, and a list for AA \ AAA based on age and evaluation recommendations. Only normalized scores will show on this sheet, individual scores are maintained in the master list. Once lists are created, the player agents will then rank each player in each list and break into rounds.

Finally, the player agents will meet with President and division VP to discuss results and schedule a date for the draft. They will then reach out to the team managers with a link to the draft list related to their division.